

2014 Comparison of WFTDA and USARS Rules

WFTDA	USARS
<p>Skating Officials (3-7)</p> <ul style="list-style-type: none"> • 1 Head Ref • 2 Jam Refs • 1 Inside Pack Ref (IPR) • 3 Outside Pack Refs (OPR) 	<p>Skating Officials (3-8)</p> <ul style="list-style-type: none"> • 1 Head Ref • 2 Active Scorer refs (same as “Jam Ref”) • 1 Inside Pack Ref (IPR) • 3-4 Outside Pack Refs (OPR)
<p>NSOs (7)</p> <ul style="list-style-type: none"> • 2 Scorekeepers • 1 Penalty Tracker • 2 Penalty Box Timers • 1 Scoreboard Operator • 1 Jam Time 	<p>NSOs (7)</p> <ul style="list-style-type: none"> • 2 Scorekeepers • 1-2 Penalty Tracker • 2 Penalty Box Timers • 1 Scoreboard Operator • 1 Jam Timer
<p>Game Play</p> <ul style="list-style-type: none"> • 120 Second jams • 30 seconds between jams • 3 Time Outs (60 seconds each) • Calling the jam (jammer may call the jam at any time as long as they are not called for a penalty) • Head Ref may call the game forfeit if 5 or fewer skaters 	<p>Game Play</p> <ul style="list-style-type: none"> • 90 Second jams • Up to 30 seconds between jams • 3 Time Outs (90 seconds each) • Calling the jam (Lead Active Scorer must pass at least 1 opposing blocker, be inbounds and upright) • Head Ref declares forfeit if game roster is reduced to less than 8 players
<p>Scoring</p> <ul style="list-style-type: none"> • 1 jammer per team (may pass helmet cover to pivot) • Lead jammer can call jam off at any time (legally) 	<p>Scoring</p> <ul style="list-style-type: none"> • 1 Active Scorer per team (can be either jammer or pivot) • Lead Active Scorer must pass 1 opposing blocker to call the jam (legally)
<p>Penalties</p> <ul style="list-style-type: none"> • 30 seconds • Player fouls out at 7 penalties • Captain or Alternate may NOT call a time out from the penalty box • Players are penalized despite position 	<p>Penalties</p> <ul style="list-style-type: none"> • 30 seconds • Player fouls out at 7 penalties • Captain or Alternate may call time out and leave the penalty box during that time out • Players are penalized, not position (Jammers & pivots must remove their helmet covers after the jam ends and finish serving penalty)
<p>Declaring Lead</p> <ul style="list-style-type: none"> • Declared when jammer passes foremost inbound blocker • Only 1 lead can be called during a jam 	<p>Declaring Lead</p> <ul style="list-style-type: none"> • Declared when Active Scorer “emerges” from the pack (10 feet) • Lead may pass from AS to AS