USA KARATE

RULES OF
KATA, KOBUDO & IAIDO
COMPETITION

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USA KARATE RULES OF KATA & KOBUDO COMPETITION

ARTICLE 1: GENERAL INFORMATION
The rules of Kata & Kobudo competition for all tournaments, matches, and competitions sanctioned by USA National Karate-do Federation (USA KARATE) shall be as stated herein. These rules shall be used in all sanctioned competitions, without modification or amendment except as allowed by these rules. These rules are based upon the rules adopted by the World Karate Federation (WKF) for use in international competition. In any competition utilized to select competitors for the United States National Karate Team, the international rules without modification shall be used to conduct all such USA team selection divisions. These rules, or any part thereof, may be modified or amended by USA KARATE at any time.

Whenever a specific rule is in conflict with a more general rule, the specific rule takes precedence. Exceptions to these rules may be made only with the prior approval of the Referee Committee of USA KARATE for special circumstances attendant to a particular event, tournament, match or competition. A written request for exception should be submitted no less than thirty days prior to the date of the event.

**ARTICLE 2: CATEGORIES**

Kata competition may be divided into appropriate categories or divisions based upon age, sex and experience.

USA KARATE may elect to offer optional divisions for senior male and/or female athletes who are over the age of thirty-five years.

The number of divisions that may be established, and the age categories thereof, shall be determined and set at the discretion of USA KARATE according to interest and the number of competitors who may elect to compete in such divisions. USA KARATE reserves the right to create categories or divisions for physically and/or mentally challenged competitors, consistent with their abilities and training.

**Age Categories for USA KARATE Kata Competition:**

<table>
<thead>
<tr>
<th>USA BRACKET</th>
<th>AGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Child(ren)</td>
<td>11 years &amp; younger</td>
</tr>
<tr>
<td>Junior Cadet</td>
<td>12-13 years old</td>
</tr>
<tr>
<td>Cadet</td>
<td>14-15 years old</td>
</tr>
<tr>
<td>Junior</td>
<td>16-17 years old</td>
</tr>
<tr>
<td>Senior</td>
<td>16 years &amp; up</td>
</tr>
<tr>
<td>Masters</td>
<td>35 years &amp; up</td>
</tr>
</tbody>
</table>

**Age Categories for PKF Kata/USA KARATE Team Trial Competition:**

<table>
<thead>
<tr>
<th>PKF BRACKET</th>
<th>AGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Jr. Cadet Individual</td>
<td>12-13 years old</td>
</tr>
<tr>
<td>Cadet Individual</td>
<td>14-15 years old</td>
</tr>
</tbody>
</table>
Age Categories for WKF Kata/USA KARATE Team Trial Competition:

<table>
<thead>
<tr>
<th>Age Categories</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>All USA KARATE</td>
<td>Divisions, except USA Team Trials/Elite Divisions, age/weight/duration are subject to change or modification by the Tournament Director and Chief Referee for the particular event. Age categories for team competition shall be determined by the Tournament Director for each event.</td>
</tr>
</tbody>
</table>

The experience categories for USA KARATE Kata competition shall be as follows:

<table>
<thead>
<tr>
<th>Experience Categories</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Beginner</td>
<td>8th Kyu &amp; under; less than 1 year of training</td>
</tr>
<tr>
<td>Novice</td>
<td>7th Kyu - 5th Kyu; 1 – 2 years of training</td>
</tr>
<tr>
<td>Intermediate</td>
<td>4th Kyu - 2nd Kyu; 2 – 4 years of training</td>
</tr>
<tr>
<td>Advanced</td>
<td>1st Kyu &amp; higher; 4 + years of training</td>
</tr>
<tr>
<td>Elite</td>
<td>USA Team Trial Divisions/Recommended rank of 1st Dan or higher and 5+ years of training</td>
</tr>
</tbody>
</table>

Brown Belts must compete in Intermediate or higher divisions. Black Belts must compete in Advanced or higher divisions.

An athlete who participates in an Elite Division may compete in an Advanced Division in another category. (Ex: Athletes may compete in Elite Kumite AND Advanced Kata, but may not compete in Elite Kumite AND Advanced Kumite).

Athletes who medal in any skill level must move up to the next higher skill level the following year. (Ex: Athlete who medaled in a Novice Division in 2014 must compete in the Intermediate or higher in 2015).

The ultimate placement of athletes in the correct skill level is the responsibility of both the athlete and their coach/instructor. USA KARATE relies upon the integrity of its participants to
ensure the safest and fairest competition. Should an athlete be found to purposefully misrepresent their skill level in order to gain a competitive advantage, appropriate actions may be taken against both the athlete and the coach/instructor.

At the USA KARATE Open Championship, the Junior International Cup and the National Championships, a competitor may compete as a Beginner, Novice, or Intermediate, however they must move up in divisions based upon the rank criteria set forth herein.

No competitor may compete in a division designated for members of the opposite sex unless the competitor has declared as a transgender athlete and meets the criteria of the USA National Karate-do Federation Gender Policy.

These rules shall apply to all entrants, officials, administrators, and other personnel for all competitions sanctioned by USA KARATE.

ARTICLE 3: SPECIAL RULES

USA KARATE may authorize additional special rules as needed for a particular event, tournament, match or competition, or may promulgate unique or novel rules to meet unusual circumstances in accordance with the rules of USA KARATE, and as such must be approved by the Tournament Director and the Chief Referee for the event.

ARTICLE 4: RULES VIOLATIONS

In the event that these rules are violated, then USA KARATE, by and through its duly authorized representatives, may impose one or more of the following sanctions: verbal reprimand, written warning, monetary fine, disqualification or suspension. Any dispute of disciplinary sanctions imposed shall be processed through the Grievance Process according to Article 14 of the Bylaws of this Federation but shall be effective immediately upon imposition. Any athlete who is disqualified for violation of any regulations of prohibited substances or drugs shall forfeit any titles and/or honors awarded and shall promptly return any medal and/or other awards. Examples of prohibited behaviors that would merit the imposition of sanctions include making a false or fraudulent statement regarding age or experience, entering under an assumed name, grossly unsportsmanlike conduct, theft, or any other act contrary to the recognized principals of karate-do.

ARTICLE 5: MODIFICATIONS

5.1 Only the USA KARATE Referee Committee, with the approval of the Chief Executive Officer, may alter or modify these rules.

ALL PERSONS WHO ELECT TO COMPETE IN ANY EVENT AUTHORIZED UNDER THESE RULES AND SANCTIONED BY USA KARATE DO SO AT THEIR OWN RISK,
RECOGNIZING THAT KARATE COMPETITION NECESSARILY INVOLVES SOME RISK OF SERIOUS, PERMANENT PHYSICAL INJURY OR DEATH. NO LIABILITY FOR ANY LOSS, INJURY OF ANY KIND, OR DEATH, SHALL ATTACH TO USA KARATE OR ANY OF ITS OFFICERS, DIRECTORS, MEMBERS OR EMPLOYEES, ETC. FOR ANY CAUSE OF REASON ARISING OUT OF, OR SUSTAINED IN ANY COMPETITION CONDUCTED HEREUNDER, INCLUDING NEGLIGENCE OR GROSS NEGLIGENCE.
KATA RULES

ARTICLE 1: KATA COMPETITION AREA

1.1 The competition area must be flat and devoid of hazard.
1.2 The competition area must be of a sufficient size to permit the uninterrupted performance of Kata.
1.3 For kata competition, the mats turned over to mark the red area starting points for kumite contestants are to be turned back over to form a uniformed colored surface.

EXPLANATION:

1. For the proper performance of Kata a stable smooth surface is required. Usually the matted Kumite area will be suitable.

ARTICLE 2: OFFICIAL DRESS

2.1 Contestants and Judges must wear the official uniform as defined in Article 2 of the USA National Karate-do Federation Kumite Rules of Competition.
2.2 Any person who does not comply with this regulation may be disbarred.

EXPLANATION:

1. The karate-gi jacket may not be removed during the performance of Kata.
2. Contestants who present themselves incorrectly dressed shall be given one minute in which to remedy matters.

ARTICLE 3: ORGANIZATION OF KATA COMPETITION

3.1 Kata competition takes the form of team and individual matches. Team matches consist of competition between three person teams. The team composition is defined by the categories established for the event and are not limited to all participants being the same gender. The individual Kata match consists of individual performance in separate male and female divisions.
3.2 Kata competition may be conducted using the flag system of judging. Unless otherwise decided by the Tournament Director and Chief Referee, the flag system shall always be used.
3.3 The elimination system with repechage shall be applied at USA KARATE Signature Events.
3.4 Any traditional karate kata may be performed in kata divisions with the exception of weapons kata (kobudo), which can only be performed in weapons kata divisions.
3.5 Variations as taught by the contestant’s style (Ryu-Ha) of Karate will be permitted.
3.6 In USA Team Trial divisions, the score table will be notified of the choice of Kata prior to each round.
3.7 In USA Team Trial divisions, contestants must perform a different Kata in each round. Once performed a Kata may not be repeated.

3.8 In divisions other than USA Team Trial divisions, competitors may repeat the same kata in every round, except in all Advanced divisions, of every age category, competitors must perform a different kata in the “medal” round.

3.9 Beginner and Novice divisions may perform only the following Katas:

- Taikyoku
- Heian – Pinan
- Gekisai
- Fukui Kata
- Kihon Kata

Intermediate divisions may perform any kata except for the following katras:

- Anan
- Anan Dai
- Chatanyara Kusanku
- Chinto
- Chibana No Kusanku
- Gankaku
- Gojushiho
- Gojushiho Dai
- Gojushiho Sho
- Hakuhcho
- Heiku

Advanced divisions may perform any kata from the Official Kata List in Article 5.

3.10 In the bouts for medals of Elite Team Kata competition, the teams shall perform their chosen Kata in the usual way. They shall then perform a demonstration of the meaning (Bunkai) of the Kata. The total time allowed for the Kata & Bunkai demonstration combined, is five (5) minutes.

3.11 The official timekeeper shall start the countdown clock as the team members perform the bow upon starting the Kata and will stop the clock at the final bow after the Bunkai performance. A team which does not perform the bow at the beginning and completion of the performance, or which exceeds the six-minute period allowed shall be disqualified. The use of traditional weapons, ancillary equipment or additional apparel is not allowed.

3.12 In the event that a competitor withdraws after the opponent has started his performance the competitor may re-use the kata performed in any subsequent round as this situation is considered as won by Kiken.

3.13 Individual contestants or teams that do not present themselves when called will be disqualified (KIKEN) from that category. Disqualification by KIKEN means that the contestants are disqualified from that category, although it does not affect participation in another category.
EXPLANATION:

1. The number and type of kata required is dependent on the number of individual competitors or teams entered as shown in the following table. Byes are counted as competitors or teams.

<table>
<thead>
<tr>
<th>COMPETITORS OR TEAMS</th>
<th>KATA REQUIRED</th>
</tr>
</thead>
<tbody>
<tr>
<td>65-128</td>
<td>7</td>
</tr>
<tr>
<td>33-64</td>
<td>6</td>
</tr>
<tr>
<td>17-32</td>
<td>5</td>
</tr>
<tr>
<td>9-16</td>
<td>4</td>
</tr>
<tr>
<td>5-8</td>
<td>3</td>
</tr>
<tr>
<td>4</td>
<td>2</td>
</tr>
</tbody>
</table>

ARTICLE 4: THE JUDGING PANEL

4.1 In USA Karate Signature Events, if sufficient personnel are available, a panel of five (5) Judges for each match shall be designated by the Referee Committee or Tatami Manager. Otherwise, at the discretion of the Organizing Committee and Referee Committee, a panel may consist of three (3) Judges.

4.2 A scorekeeper, caller/announcer and when necessary, a timekeeper will be appointed.

EXPLANATION:

1. The Chief Judge will sit in the center position facing the contestant and the other four Judges will be seated at the corners of the competition area.

2. Five Judges, each holding a red and a blue flag, may be used when sufficient personnel are available, to allow neutrality of state and karate style. Otherwise, at the discretion of the Referee Committee and Chief Referee, a panel may consist of three (3) Judges.

3. Officials may not judge a contestant who is from the official’s dojo, karate organization or Approved Sports Organization (ASO), or with whom the official has a conflict of interest.

ARTICLE 5: CRITERIA FOR EVALUATION

Official Kata List for USA Team Trials/Elite Divisions

Only Kata from the Official Kata List may be performed:

<table>
<thead>
<tr>
<th>Anan</th>
<th>Jyuroku</th>
<th>Passai</th>
</tr>
</thead>
<tbody>
<tr>
<td>Anan Dai</td>
<td>Kanchin</td>
<td>Pinan 1-5</td>
</tr>
<tr>
<td>Anankō</td>
<td>Kanku Dai</td>
<td>Rohai</td>
</tr>
<tr>
<td>Kata</td>
<td>Style</td>
<td>Notes</td>
</tr>
<tr>
<td>--------------------</td>
<td>----------------</td>
<td>----------------------------</td>
</tr>
<tr>
<td>Aoyagi</td>
<td>Kanku Sho</td>
<td>Saifa (Saiha)</td>
</tr>
<tr>
<td>Bassai Dai</td>
<td>Kanshu</td>
<td>Sanchin</td>
</tr>
<tr>
<td>Bassai Sho</td>
<td>Kishimoto No Kushanku</td>
<td>Sansai</td>
</tr>
<tr>
<td>Chatanyara Kushanku</td>
<td>Kosokun (Kushanku)</td>
<td>Sanseiru</td>
</tr>
<tr>
<td>Chibana No Kushanku</td>
<td>Kosokun (Kushanku) Dai</td>
<td>Sanseru</td>
</tr>
<tr>
<td>Chinte</td>
<td>Kosokun (Kushanku) Sho</td>
<td>Seichan</td>
</tr>
<tr>
<td>Chinto</td>
<td>Kyan No Wanshu</td>
<td>Seichin</td>
</tr>
<tr>
<td>Enpi</td>
<td>Kyan No Chinto</td>
<td>Seichin</td>
</tr>
<tr>
<td>Fukygata 1-2</td>
<td>Kururunfa</td>
<td>Seipai</td>
</tr>
<tr>
<td>Gankaku</td>
<td>Kusanku</td>
<td>Seiryu</td>
</tr>
<tr>
<td>Garyu</td>
<td>Matsumura Rohai</td>
<td>Seisan</td>
</tr>
<tr>
<td>Gekisai (Geksei) 1-2</td>
<td>Matsukaze</td>
<td>Shiho Kousoukun</td>
</tr>
<tr>
<td>Gojushiho</td>
<td>Matsumura Bassai</td>
<td>Shinpa</td>
</tr>
<tr>
<td>Gojushiho Dai</td>
<td>Meikyo</td>
<td>Shinsei</td>
</tr>
<tr>
<td>Gojushiho Sho</td>
<td>Myojo</td>
<td>Shisochin</td>
</tr>
<tr>
<td>Hakucho</td>
<td>Naifanchin (Naihanshin) 1-3</td>
<td>Sochin</td>
</tr>
<tr>
<td>Hangetsu</td>
<td>Nijushihoko</td>
<td>Superinpeki</td>
</tr>
<tr>
<td>Haufa</td>
<td>Nipaiho</td>
<td>Tekki 1-3</td>
</tr>
<tr>
<td>Heian 1-5</td>
<td>Niseishi</td>
<td>Tensho</td>
</tr>
<tr>
<td>Heiku</td>
<td>Ohan</td>
<td>Tomari Bassai</td>
</tr>
<tr>
<td>Ishimine Bassai</td>
<td>Oyadomari No Passai</td>
<td>Unsu (Unshu)</td>
</tr>
<tr>
<td>Itosu Rohai 1-3</td>
<td>Pachu</td>
<td>Useishi (Gojushiho)</td>
</tr>
<tr>
<td>Jiu</td>
<td>Paiku</td>
<td>Wankan</td>
</tr>
<tr>
<td>Jion</td>
<td>Papuren</td>
<td>Wanshu</td>
</tr>
<tr>
<td>Jitte</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Note: Names of some Kata are duplicated due to variations customary in spelling in Romanization. In several instances a Kata may be known under a different name from style (ryu-ha) to style, - and in exceptional instances an identical name may in fact be a different Kata from style to style.

5.1 Assessment:

In assessing the performance of a contestant or team the Judges will evaluate the performance based on equal weight to both of the major criteria (technical performance and athletic performance).

The performance is evaluated from the bow starting the Kata until the bow ending the Kata with the exception of team medal matches, where the performance, as well as the timekeeping starts at the bow in the beginning of the Kata and ends when the performers bow after completing the Bunkai.

The two major criteria are to be given equal importance in the evaluation of the performance.
Bunkai are to be given equal importance as the Kata itself.

<table>
<thead>
<tr>
<th>KATA PERFORMANCE</th>
<th>BUNKAI PERFORMANCE (applicable to team bouts for medals)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>1. Technical Performance</strong></td>
<td><strong>1. Technical Performance</strong></td>
</tr>
<tr>
<td>a. Stances</td>
<td>a. Stances</td>
</tr>
<tr>
<td>b. Techniques</td>
<td>b. Techniques</td>
</tr>
<tr>
<td>c. Transitional movements</td>
<td>c. Transitional movements</td>
</tr>
<tr>
<td>d. Timing/Synchronization</td>
<td>d. Timing</td>
</tr>
<tr>
<td>e. Correct Breathing</td>
<td>e. Control</td>
</tr>
<tr>
<td>f. Focus (kime)</td>
<td>f. Focus (kime)</td>
</tr>
<tr>
<td>g. Conformance: Consistence in the performance of the kihon of the style (ryu-ha) in the kata.</td>
<td>g. Conformance (to kata): Using the actual movements as performed in the kata.</td>
</tr>
<tr>
<td><strong>2. Athletic Performance</strong></td>
<td><strong>2. Athletic Performance</strong></td>
</tr>
<tr>
<td>a. Strength</td>
<td>a. Strength</td>
</tr>
<tr>
<td>b. Speed</td>
<td>b. Speed</td>
</tr>
<tr>
<td>c. Balance</td>
<td>c. Balance</td>
</tr>
<tr>
<td>d.</td>
<td></td>
</tr>
</tbody>
</table>

**5.2 Disqualification:**

A competitor or team of competitors may be disqualified for any of the following reasons:

a. Performing the wrong Kata or announcing the wrong Kata.
b. Failing to bow at the beginning and completion of the Kata performance.
c. A distinct pause or stop in the performance.
d. Interference with the function of the Judges (such as the Judge having to move for safety reasons or making physical contact with a Judge).
e. Belt falling off during the performance.
f. Exceeding the total time limit of 5 minutes duration for Kata and Bunkai.
g. Failure to follow the instructions of the Chief Judge, or other misconduct.
h. Performing a scissor takedown technique to the neck area in Bunkai (Jodan Kani Basami)

**5.3 In USA Team Trial Divisions, a contestant who repeats a Kata will be disqualified.**

**5.4 Fouls:**
The following fouls, if apparent, must be considered in the evaluation according to above criteria.

a. Minor loss of balance.
b. Performing a movement in an incorrect or incomplete manner (the bow is for this purpose considered part of the movements of the Kata), such as failure to fully execute a block or punching off target.
c. Asynchronous movement such as delivering a technique before the body transition is completed, or in the case of a team Kata, failing to do a movement in unison.
d. Use of audible cues (from any other person, including other team members) or theatrics such as stamping the feet, slapping the chest, arms or karate-gi, or inappropriate exhalation will automatically be penalized by the Judges in their evaluation of the performance of the kata on the same level as one would penalize a temporary loss of balance.
e. Belt coming loose to the extent that it is coming off the hips during the performance.
f. Time wasting, including prolonged marching, excessive bowing or prolonged pause before starting the performance.
g. Causing injury by lack of controlled technique during Bunkai.

EXPLANATION:

I. Kata is not a dance or theatrical performance. It must adhere to the traditional values and principles. It must be realistic in fighting terms and display concentration, power, and potential impact in its techniques. It must demonstrate strength, power, and speed – as well as grace, rhythm and balance.

1. Playing unconscious while performing Bunkai is inappropriate: After being downed the competitor should either rise to one knee or stand up.
2. In Team Kata, all three team members must start the Kata facing in the same direction and towards the Chief Judge.
3. The members of the team must demonstrate competence in all aspects of the Kata performance, as well as synchronization.
4. Commands to start and stop the performance, stamping the feet, slapping the chest, arms or karate-gi, and inappropriate exhalation are all examples of external cues and should be taken into account by the Judges when arriving at a decision.
5. It is the sole responsibility of the coach or the competitor to ensure that the Kata as notified to the score table is appropriate for that particular round.
6. Although performing a scissor takedown technique to the neck (Kani Basami) area in performing Bunkai is prohibited, a scissor takedown to the body is permitted.

ARTICLE 6: OPERATION OF MATCHES

6.1 At the start of each bout and in answer to their names, the two contestants, one wearing a red belt (AKA) and the other wearing a blue belt (AO), shall line up at the match area perimeter facing the Chief Kata Judge.

Unless otherwise determined by the Tournament Director and Chief Referee:
6.2 All Advanced competitors and competitors 18 years old and older shall perform their Kata one at a time, in accordance with paragraph 6.3 (a) below.

6.3 Competitors 17 years old and younger in the Beginner, Novice, and Intermediate divisions shall perform their Kata two competitors at a time, in accordance with paragraph 6.3 (b) below.

a. Individual Execution:

i. Following a bow by both competitors to the Judging Panel, and then to each other, Ao shall then step back out of the match area.

ii. After moving to the starting position, Aka will bow and make a clear announcement of the name of the Kata that is to be performed and begin the Kata.

iii. On completion of the Kata and after bowing at the end of the Kata, Aka shall leave the area to await the performance of Ao who will follow the same procedure. After Ao’s Kata has been completed, both shall return to the match area perimeter and await the decision from the Panel.

b. Simultaneous Execution:

i. Following a bow by both competitors to the Judging Panel, and to each other, both competitors shall enter the match area and space themselves so as to avoid collision or interference in the performance of their Kata.

ii. After moving to their starting positions, both will bow and make a clear announcement of the names of the Kata to be performed, and both competitors shall begin their Kata.

iii. On completion of their Kata and bow at the end of the Kata, the competitors shall stand side-by-side in the match area and await the decision from the Panel.

6.4 If the Chief Judge is of the opinion that a competitor should be disqualified, if the Kata does not conform to the rules, or there is some other irregularity, the Chief Judge may call the other Judges in order to reach a verdict.

6.5 If a contestant is disqualified the Chief Judge shall cross and uncross the flags (as in Kumite Torimasen signal) and raise the flag indicating the winner.

6.6 After completion of both Kata, the contestants will stand side by side on the perimeter. The Chief Judge shall call for a decision (HANTEI) and blow a two-tone blast on the whistle whereupon the Judges will cast their votes. The flags shall be raised at the same time. In instances where both Aka and Ao are disqualified in the same match, their opponents scheduled for the next round will win by Bye (and no result is announced), unless the double disqualification applies to a medal bout, in which case the winner will be declared by Hantei.

6.7 The Chief Judge shall blow a further short blast on the whistle, whereupon the flags shall be lowered.
6.8 The decision shall be for Aka or Ao. No ties are permitted. The competitor who receives the majority of votes shall be declared the winner by the caller/announcer.

6.9 Individual contestants or teams that do not present themselves when called will be disqualified (KIKEN) from that category. Disqualification by KIKEN means that the contestants are disqualified from that category, although it does not affect participation in another category.

6.10 When announcing disqualification by KIKEN the Chief Judge will be required to signal by pointing with the flag towards the starting position of the contestant in question, and then signal Kachi (win) for the opponent.

6.11 The competitors shall bow to each other, then to the Judging Panel, and leave the area.

**EXPLANATION:**

1. The starting point for Kata performance is within the perimeter of the competition area.

2. The Chief Judge will call for a decision (HANTEI) and blow a two-tone blast on the whistle. The Judges will raise the flags simultaneously. After giving sufficient time for the votes to be counted, (approximately 5 seconds) the flags will be lowered after a further short blast on the whistle.

3. Should a competitor fail to turn up when called or withdraws (KIKEN) the decision shall be awarded automatically to the opponent without the need to perform the previously notified Kata. In this case the winning competitor or team may use the Kata intended for that round for a subsequent round.
KOBUDO RULES

ARTICLE 1: APPLICABILITY OF KATA RULES

1.1 The provisions of the Rules of Kata Competition, with the exception of the rules concerning flag-system matches, also apply to Kobudo competition, with the modifications provided in these Kobudo rules.

ARTICLE 2: OFFICIAL DRESS

2.1 Article 2 of the USA KARATE Kata Rules applies, but for Kobudo, competition contestants may elect to wear a white, blue or black jacket and hakama. The jacket and hakama colors may differ. However, if the contestant chooses to wear a karate-gi, both the jacket and the trousers must be solid white without stripes or piping. No emblem or logo indicating the contestant’s affiliation may be worn in either case. An official USA Karate patch shall be worn at USA Karate Signature Events.

ARTICLE 3: ORGANIZATION OF COMPETITION

3.1 Kobudo competition consists of Bo competition and short-weapons competition. Eku (also called “Kai” or “Kai Bo”) is regarded as a type of Bo and is included in Bo competition. Short weapons include traditional Okinawan weapons of Sai, Tonfa, Kama and Nunchaku.

3.2 Kobudo competition takes the form of team and individual matches. Team matches consist of competition between 3-person teams. The individual match consists of individual performance in separate male and female divisions.

3.3 In Kobudo competition the contestants must perform a traditional Kobudo Kata.

ARTICLE 4: WEAPONS SPECIFICATION

4.1 Weapons must be of traditional design and any decision as to a weapon’s eligibility will be made by the Chief Referee and/or Tournament Director.

4.2 In short weapons competition, the contestants must use the following traditional Okinawan weapons: Sai (2), Tonfa (2), or Nunchaku (1 or 2). No weapons variations are allowed unless otherwise approved in advance by the Tournament Director and Chief Referee.

ARTICLE 5: THE JUDGING PANEL

5.1 The panel of three or five (3 or 5) Judges for each match shall be designated by the Referee Committee before the match.

5.2 In addition, for the purpose of facilitating the operation of Kobudo competitions, scorekeepers and caller/announcers shall be appointed.
EXPLANATION:

1. Kobudo Judges sit in the same positions as Kata Judges, whether three or five judges are used. See Appendix 1 of the USA KARATE Rules of Kata Competition.

2. The panel should, as far as availability permits, contain a cross section of both regional affiliations and Kobudo styles.

ARTICLE 6: SCORING

6.1 Point System Scoring:

a. The following scoring range shall be used for the specified experience levels:

   Beginner: 5.0 – 7.0  
   Novice: 5.0 – 7.0  
   Intermediate: 6.0 – 8.0  
   Advanced: 7.0 – 9.0

b. The Kobudo competition is organized into a single round.

c. Each Kobudo Judge displays the score by means of points. The card bearing the points is held in the right hand.

d. When the scorekeeper summates the scores of five Judges for each contestant in a round, the highest and lowest scores awarded are deleted for all further purposes, and the remaining three scores are added to produce a final score. When only three Judges are used, all three scores shall be counted.

e. When all competitors have performed, the highest scores shall determine the first, second, third and (and if applicable) fourth place winners.

f. In the event of a point score tie, the low score from the remaining scores shall be added into the final score. If the tie persists, the high score from the remaining scores is added into the final score. In the event of a continuing tie, the contestants must perform a further Kata. If the point scores for the tiebreaker Kata are tied, the Chief Judge shall call for a decision by Hantei, at which time the Judges shall each indicate their choice of either Aka or Ao as the winner. Competitors may repeat the same Kobudo Kata in each round, including the final/medal rounds.

g. If the Chief Judge is of the opinion that a competitor should be disqualified, or the Kata does not conform to the rules, or there is some other irregularity, the Chief Judge may call the other Judges in order to reach a verdict.

6.2 Flag System Scoring:

Flag system scoring, if implemented, shall be conducted in accordance with USA KARATE Rules of Kata Competition.
EXPLANATION:

1. To minimize point score ties generally, a wider variation in point scores should be encouraged.
2. The Tournament Director and Chief Referee shall decide what precise system will be used for each competition.

ARTICLE 7: CRITERIA FOR EVALUATION

7.1 Assessment:

In assessing the performance of a contestant or team the Judges will evaluate the performance based on the two (2) major criteria; Technical Performance, and Athletic Performance.

<table>
<thead>
<tr>
<th>KOBUDO KATA PERFORMANCE</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Technical Performance</td>
</tr>
<tr>
<td>a. Stances</td>
</tr>
<tr>
<td>b. Techniques</td>
</tr>
<tr>
<td>c. Transitional movements</td>
</tr>
<tr>
<td>d. Timing/Synchronization</td>
</tr>
<tr>
<td>e. Correct Breathing</td>
</tr>
<tr>
<td>f. Focus (kime)</td>
</tr>
<tr>
<td>g. Conformance: consistence in the performance of the KIHON of the style (Ryu-ha) in the kata</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>2. Athletic Performance</th>
</tr>
</thead>
<tbody>
<tr>
<td>a. Strength</td>
</tr>
<tr>
<td>b. Speed</td>
</tr>
<tr>
<td>c. Balance</td>
</tr>
</tbody>
</table>

7.2 Assessment - Kobudo Team Kata:

a. In team competition, the competitors must start their Kata with all three team members facing the same direction, toward the Chief Judge. In addition, the competitors must use the same types of weapons.
b. All those ingredients inherent in the criteria for Individual Kata must be present.
c. The Kata must not alter in rhythm or timing for the sake of synchronization. It must demonstrate correct dynamics of Kata as if performed by an individual.
d. No external cues (e.g., audible breathing) should be given during the Kata as an aid to synchronization.
e. A mistake in synchronization of Team Kata requires the same numerical deduction as a technical mistake in individual Kata. The movements must initiate in unison as well as end in unison.
7.3 **Penalty/Disqualification Criteria:**

In assessing the performance of a contestant or team in a Kobudo division, the following criteria must be considered:

a. The contestants must always maintain control of the weapons during the performance. A contestant shall be disqualified if he/she drops a weapon during the performance.
b. A contestant shall be disqualified if he/she interrupts or varies the Kata or performs a Kata different from that drawn or announced. The contestant shall also be disqualified if the performance is brought to a halt.
c. A contestant shall be disqualified if he/she uses a dangerous technique that jeopardizes the safety of the Judges or other contestants.

**EXPLANATION:**

1. *When assessing how many points should be deducted for a fault, the following is recommended:*

   a. For a momentary hesitation in the smooth performance of the Kata, quickly remedied, 0.1 should be deducted from the final score.
   b. For a momentary but discernible pause, 0.2 points should be deducted.
   c. For a distinct halt, disqualification results.
   d. Momentary imbalance with barely a wobble, quickly remedied, shall result in a deduction in the range of 0.1 – 0.3 points.
   e. Actual instabilities where there is a distinct but recoverable loss of balance shall merit a deduction in the range 0.2 – 0.4.
   f. If the contestant loses balance completely and/or falls, a disqualification shall result.
   g. If the weapon touches the floor anytime during the performance, 0.2 – 0.3 points should be deducted (unless the touch is called for by the Kata, as in some Bo Katas).
   h. If the competitor momentarily loses a grip of the weapon, 0.1 – 0.3 points should be deducted.
   i. A disqualification shall result if the competitor drops the weapon.
IAI-DO RULES

ARTICLE 1: APPLICABILITY OF KATA RULES

1.1 The provisions of the Rules of Kata Competition, with the exception of the rules concerning flag-system matches, also apply to Iai-Do competition, with the modifications provided in these Iai-Do rules.

ARTICLE 2: OFFICIAL DRESS

1) 2.1 Article 2 of the USA KARATE Kata Rules applies, but for Iai-Do competition, contestants may elect to wear a traditional gi/uwagi and hakama.
2) The jacket and hakama colors may differ. No emblem or logo indicating the contestant’s affiliation may be worn in either case. An official USA Karate patch shall be worn at USA Karate Signature Events.
3) The use of a sageo (fastening cord) is optional.
4) Tabi are allowed but are not required.

ARTICLE 3: ORGANIZATION OF COMPETITION

3.1 Iai-Do competitions will follow a similar structure as Traditional /Classical Karate Kata (forms) competition.
3.2 Iai-Do competition takes the form of individual matches. The individual match consists of individual performance in separate male, female or mix gender divisions.
3.3 In Iai-Do competition the contestants must perform a traditional Iai-Do Kata.

ARTICLE 4: WEAPONS SPECIFICATION

4.1 Sword (katana) should be an Iaito (unsharpened sword), and must be of traditional design.
4.2 Shinken (sharpened sword) are not allowed.

ARTICLE 5: THE JUDGING PANEL

5.1 The panel of three or five (3 or 5) Judges for each match shall be designated by the Referee Committee before the match.
5.2 In addition, for the purpose of facilitating the operation of Iai-Do competitions, scorekeepers and caller/announcers shall be appointed.

**EXPLANATION:**

1. *Iai-Do Judges sit in the same positions as Kata Judges, whether three or five judges are used. See Appendix 1 of the USA KARATE Rules of Kata Competition.*
2. *The panel should, as far as availability permits, contain a cross section of both regional affiliations and Iai-Do styles.*

**ARTICLE 6: SCORING**

6.1 **Point System Scoring:**

a. The following scoring range shall be used for the specified experience levels:

<table>
<thead>
<tr>
<th>Level</th>
<th>Score Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>Beginner</td>
<td>5.0 – 7.0</td>
</tr>
<tr>
<td>Novice</td>
<td>5.0 – 7.0</td>
</tr>
<tr>
<td>Intermediate</td>
<td>6.0 – 8.0</td>
</tr>
<tr>
<td>Advanced</td>
<td>7.0 – 9.0</td>
</tr>
</tbody>
</table>

1) A maximum of 4 traditional Iaido kata may be performed by each competitor
2) It is not necessary to announce the names of the kata
3) Competitors will begin their competition with a standing bow (ritsurei) for purposes of saving time
4) A formal seated bow (zarei) may be used once a competitor has completed his/her kata set
5) In the case of a tie, after all normal tie-breaking procedures have been followed, a single kata may be performed by each tied competitor to determine the winner.
APPENDIX 1: LAYOUT OF THE KATA COMPETITION AREA

Three Judge Layout

Five Judge Layout